

2010 Camp Reservation Chart

Camp Merz



Boy Scouts

	Apache(30)	Evergreen(30)	Frontier(32)	Jubilee(32)	Leota(32)	Mead(24)	Rupert A(20)	Rupert B(20)	Yahn(24)	Wilderness(34)	Provisional
BS 1 MERZ 7/11/2010 - 7/16/2010	T37 20/4 o/c	T500 24/4 o/c	T98 20/8 o/c	T352 28/4 o/c	T286 22/8 o/c	T103 12/3 T240 18/6 o/c	T246 14/3	T309 7/2 o/c T530 7/2	T53 16/2 o/c	T131 10/3 T47 16/7 o/c	
BS 2 MERZ 7/18/2010 - 7/23/2010	T117 12/2 o/c	T126 12/2 T411 10/4 o/c	T554 35/5 o/c	T739 15/3	T58 30/8 o/c	T513 16/6 o/c	T141 10/2 T677 10/2	T335 18/3 o/c	T133 8/2	T450 32/8 o/c	
BS 3 MERZ 7/25/2010 - 7/30/2010	T104 5/2	T13 12/4 o/c	T18 10/3 o/c	T833 20/10 o/c	T474 17/4 o/c	T177 7/2 T631 9/2	T238 8/2 o/c		T444 18/4 o/c	T293 23/6 o/c	T411 2/
BS 4 MERZ 8/1/2010 - 8/6/2010	T445 7/3 o/c	T849 9/2 o/c				T360 5/2 o/c	T972 7/4 o/c	T48 15/3 o/c	T545 15/4 o/c		

Cub Scouts

	Apache(30)	Evergreen(30)	Frontier(32)	Jubilee(32)	Leota(32)	Mead(24)	Rupert A(20)	Rupert B(20)	Yahn(24)	Wilderness(34)
PP MERZ 8/7/2010 - 8/8/2010							P116 6/6			
CS 3 MERZ 8/11/2010 - 8/14/2010		P126 12/8				P116 8/2	P103 15/6	P173 14/4	P246 6/1	

Sites shaded in gray are full!

2010 Camp Reservation Chart

Elk Lick Scout Reserve



Boy Scouts		Huron(30)	Iroquois(40)	Mohawk(24)	Seminole(30)	Seneca(24)	Shawnee(30)	Provisional
BS 5 ELSR 8/1/2010 - 8/6/2010	T137 15/3 T257 5/2 T276 5/2	T499 5/2 T708 5/2 T739 12/3		T267 6/2 T536 16/3	T1218 8/2 T45 1/1 o/c	T162 5/2 T413 5/2 T652 10/2		
	T617 12/2	T621 15/2 T760 5/2	T695 5/2	T560 15/2	T2062 15/2 o/c	T558 8/3 T689 7/2		
BS 6 ELSR 8/8/2010 - 8/13/2010								

Cub Scouts		Huron(30)	Iroquois(40)	Mohawk(24)	Seminole(30)	Seneca(24)	Shawnee(30)
CS 1 ELSR 7/8/2010 - 7/11/2010	P115 15/10	P501 10/5 P530 10/4 P739 20/8 P777 10/3		P413 15/6 P416 10/4		P252 8/4 P617 5/2 P689 6/6	
		P276 7/4 P619 8/4				P677 5/4 P708 10/4 P760 11/2	
CS 2 ELSR 7/15/2010 - 7/18/2010							
WEB 1 ELSR 7/22/2010 - 7/26/2010	P115 10/2	P422 20/10 P501 10/3	P695 10/3	P133 15/5		P116 4/1 P498 3/1	
			P695 10/10				
PP ELSR 7/31/2010 - 8/1/2010							

Sites shaded in gray are full!