



Introduction to Outdoor Skills and Basic Adult Leader Outdoor Orientation (BALOO)

Camp Merz

Friday – Sunday, June 4 - 6, 2010

Have you ever wondered how to select a good campsite? How to instruct boys on sharpening an axe or how to use that old camp stove their grandpa gave them? You can learn all of the above and much more at Introduction to Outdoor Skills training this spring. Need to know how to set up an orienteering course? Need more info on backpacking and treks. These are just a few more of the **HANDS-ON** training segments in these courses.

If your Cub Scout Pack is planning any camping trips, a BALOO-trained leader is required in your unit. They will learn the basics of campsite selection, camp hygiene and the basic do's and don'ts of camping with Cub Scouts as well as a successful campfire program.

Introduction to Outdoor Skills is aimed at Webelos Den Leaders, Scoutmasters, Assistant Scoutmasters, Webelos Leaders, Committee members, and Venturing Advisors. It requires camping overnight (cabins will be available in the event of extreme weather). This hands-on training course is the final step in achieving "Trained" status for Scoutmasters and Assistant Scoutmasters and is the 3rd part of Scoutmaster Fundamentals required to earn the Boy Scout Leader's Training Award (knot).

BALOO training includes lunch. Introduction to Outdoor Skills includes Friday night cracker barrel, 3 meals on Saturday, a cracker barrel on Saturday, and breakfast and lunch on Sunday.

Expected Times: Skills: Friday 6:00 pm (or as close to 6 as you can get there) until Sunday at 2:00 pm; BALOO: Saturday: 8:00 am to 5:00 pm.

You can register by mailing the registration form below to the Scout Service Center:

Training Registration Form

Introduction to Outdoor Skills - \$25 BALOO Training - \$15 (circle one)
Late Registration (after 5/17/10): Skills - \$30 BALOO - \$20

Name: _____

Address: _____

City: _____ State: _____ Zip: _____

Phone: _____ Email: _____

Unit: _____ Position: _____

Payment: Enclosed / At-the-door / Bill Unit - (*circle one*)

